

DIVISION 9

HEADQUARTERS LOCATION GUIDE

Main Office, The Hague — Spring 1992

Overview

The Division 9 HQ is located in a former Dutch police administrative building on the edge of a municipal government block near central The Hague. It was once a fully staffed national policing hub with its own forensic and autopsy facilities, but the building now sits largely empty — a fading echo of its heyday. Europol requisitioned it as the central node for the Division 9 pilot project in early 1992.

Only a fraction of the building's capacity is used. Long hallways echo with few footsteps, and entire wings are dark or mothballed. The atmosphere is one of cold functionality. The lights are fluorescent and flicker in some corners. Paper smells and old soap from disused washrooms linger faintly. Yet within this shell, the gears of international policing are slowly turning.

Security & Building Facts

- 4 floors + basement
- Entry requires swipe badge + manual sign-in (reception manned only part-time)
- Cameras in all active corridors; several inactive or missing
- All agents carry rotating internal access codes for specific rooms
- Night cleaning happens inconsistently

Notable Staff Include:

- Sofie Bremer (Admin)
- Anka Modrý (Comm Tech)
- Dr. Emile Vasseur (Psych Evaluator)
- Louis De Meyer (Archivist)
- Hannelore Schütz (Custodial Supervisor)

Floor Breakdown

Ground Floor – Operations, Briefing, Admin

The most regularly used floor, containing the heart of day-to-day D9 logistics. Many offices are half-abandoned, repurposed, or left in dusty limbo. Sound carries. Coffee is never fresh.

- **Entry Lobby / Reception**
- **Main Briefing Room (“The Aquarium”)**
- **Temporary Offices / Hot Desks**
- **Admin + Logistics Wing**
- **Archives Access (via hallway behind admin)**

First Floor – Communications, Cyber Ops, Liaison Rooms

Used by Anka Modrý, rotating analysts, and occasional PC field prep. Half the rooms are dark.

- **Comm Room & Equipment Racks**
- **Cybercrime Hotdesk Area (Sjoerd’s haunt)**
- **Liaison Conference Room**
- **Soft Interview Room**

Second Floor – Records, Overflow Storage, Empty Wings

Disused except for records access and random deep storage. Lights flicker. Dead quiet.

- **Records Room / Closed Files (Louis’ domain)**
- **Old Office Cubicles – mostly empty**
- **Locked File Storage (red-tag cases)**

Basement – Forensics, Morgue, Holding Cells

Old-school tiled floor, heavy doors, lots of concrete. The smell of formalin never truly leaves.

- **Pathology Suite (used by Dr. Eklund)**
- **Forensic Lab (shared with Dutch police)**
- **Evidence Lockers (most unused)**
- **Old Interrogation Cells (one refitted)**

Final Impressions

Division 9 HQ feels more like an echo than a hive. The building's bones are thick with history. Most rooms are used only when absolutely necessary, and whole sections feel haunted by the absence of former teams. It is quiet, often eerily so, save for the ticking of clocks, the creak of old floor tiles, and the intermittent clatter of paper moving through half-dead fax machines.

It is not glamorous — but it is *yours*.

ROOM & AREA DETAILS

1. Main Briefing Room (“The Aquarium”)

Function: Command and ops briefing space

Description: Frosted glass on two sides, old projector, world map with strings and pins

Sounds/Smells: Coffee dregs, aging plastic, sharpie on acetate

Who’s There: Used by agents when in HQ, occasionally by Katarina Novak for team-wide meetings

Map Note: Faces the main hallway, adjacent to admin

2. Communications Room (CommOps)

Function: Radio ops, intercept monitoring, encrypted dispatch

Description: Cramped, cold, filled with blinking lights and analog dials

Sounds/Smells: Radio static, warm electronics, solder flux

Who’s There: Usually Anka Modrý or a borrowed field tech

Map Note: North wing, 1st floor

3. Records Archive

Function: Deep case file storage, especially legacy files

Description: Dusty, wooden filing cabinets mixed with metal racks; poor lighting

Sounds/Smells: Dust, paper, old envelopes, archival glue

Who’s There: Louis De Meyer holds court here

Map Note: 2nd floor west wing, past unused cubicles

4. Pathology Suite

Function: Autopsies, forensic medical examinations

Description: Large, tiled, clean but aged; one functioning autopsy table

Sounds/Smells: Formalin, disinfectant, quiet hum of refrigeration

Who’s There: Dr. Mats Eklund, sometimes Freja Madsen for evidence work

Map Note: Basement, isolated at the end of the hall

5. Admin Wing

Function: Day-to-day scheduling, personnel logistics, filing, faxing

Description: Functional desks, outdated telephones, walls full of pinned notes

Sounds/Smells: Typing, coffee machines, stale binder clips

Who's There: Sofie Bremer, part-time receptionist Aggie Nowak

Map Note: Directly opposite briefing room on ground floor

6. Cybercrime Hotdesk Zone

Function: Research terminals and analysis points

Description: 6 desks, only 2 work; CRT monitors, fan hum, exposed wiring

Sounds/Smells: Hot dust, ozone, worn keyboard clicks

Who's There: Sjoerd van Dijk when in HQ

Map Note: 1st floor, near comms

7. Soft Interview Room

Function: Friendly or trauma-sensitive questioning

Description: Padded chairs, soft lamp, coffee table, fake plant **S**

Sounds/Smells: Fabric cleaner, nervous silence, ticking clock

Who's There: Emile Vasseur or negotiators like Declan

Map Note: 1st floor, east corner

8. Holding Cells / Former Interrogation

Function: Temporary detention (mostly unused)

Description: Metal benches, old locks, one room refitted with recording gear

Sounds/Smells: Concrete, mildew, faint metallic tang

Who's There: Rarely anyone — but someone might *end up* there

Map Note: Basement, far wing past pathology

SURROUNDING AREA GUIDE

WITHIN 5-10 MINUTES' WALK OF HQ – SPRING 1992, THE HAGUE



Overview

The Division 9 Headquarters is located in a fading government quarter just outside the core of The Hague — a mixed zone of bureaucratic sprawl, 1960s-era construction, and unassuming side streets. Formerly a hub of national policing activity, the surrounding area is now quieter, a little frayed at the edges. International embassies and municipal departments are within sight, but this part of the city lacks glamour. Overcast skies and the occasional sea breeze from the west give the streets a soft chill.

The locals are used to seeing “official types” come and go — but Division 9’s presence is deliberately quiet. Plaques are unmarked. No insignias are worn in public. But there are eyes in every bakery and pigeons on every rooftop.

1. Café Atlas

Function: Local café and community hub

Description: Small and cramped, but warm. Red awning. Yellowed lace curtains. Worn wooden chairs. Arabic tile detail in the corners.

Sounds/Smells/Details: Simmering coffee, spice, quiet laughter, Arabic music on low volume

Who's Usually There: Owner Omar Sefiani, city clerks, field agents who skip cafeteria food

Map Note: Faces east side of HQ, across a pedestrian lane

2. Van Doorn Bloemenkraam (Flower Stall)

Function: Modest but lovingly tended flower stall run by Marijke van Doorn

Description: Green-painted wood kiosk, stacks of buckets, peeling hand-written signs, faded umbrellas

Sounds/Smells/Details: Roses, tulips, chrysanthemums. Rustle of butcher paper. Rain tapping canvas

Who's Usually There: Marijke, two local cats, and occasional municipal employees on break

Map Note: Corner of the square outside HQ's northwest entrance

3. The Tram Stop ("Burgemeesterplein")

Function: Public transit stop, used frequently by staff

Description: Minimal shelter, glass panel etched with graffiti, steel bench with cigarette burns

Sounds/Smells/Details: Tram brakes, tinny overhead announcements, scent of rain and damp wool

Who's Usually There: Commuters, staff, street violinist Saskia Jansen

Map Note: One block east of HQ gates

4. Jan Van der Veenplein Public Square

Function: Small square surrounded by low municipal buildings

Description: Grey cobblestones, pigeon-covered benches, bronze statue of a former mayor

Sounds/Smells/Details: Wind in bare trees, distant traffic, old leaves, the smell of nearby fried food

Who's Usually There: Elderly residents, kids kicking a ball, the occasional sandwich break agent

Map Note: West of HQ, a three-minute walk

5. “De Witte Kamer” – Abandoned Office Block

Function: Mothballed municipal building

Description: 6 floors, all windows intact but grime-covered. Lower floor boarded but not locked.

Sounds/Smells/Details: Echoes, mold, forgotten paper. Light bulb flickers on second floor hallway.

Who’s Usually There: Supposedly no one — but teenagers sneak in. Sometimes, someone else.

Map Note: Two streets behind HQ’s rear service entrance

6. Regina’s Bookshop & Stationers

Function: Independent store for maps, paper, pens, pulp novels, and office supplies

Description: Tidy but dusty shop with rotating wire racks and back shelves stacked deep

Sounds/Smells/Details: Paper, ink, glue, floorboards creaking underfoot, ticking clock

Who’s Usually There: Regina (proprietor), quiet browsers, city employees

Map Note: Back alley parallel to HQ north wing

Ambient Notes

- **Weather:** Often overcast, with intermittent drizzle and brisk coastal air
- **Foot Traffic:** Light but consistent — mostly civil servants, delivery people, and pigeons
- **Police Presence:** Low visibility, but a marked patrol car parks across the plaza 2–3 times daily
- **Ambience:** Think “Tinker Tailor Soldier Spy” meets civil service fatigue

DIVISION 9

OPERATIONAL STAGING & SUPPORT FACILITIES

Active mission prep areas, secured zones,
and specialized support infrastructure

Overview

While Division 9's HQ operates out of a hollowed-out former police building in The Hague, its mission-critical operations rely on a series of **staging rooms, tactical spaces, and shared facilities** both on-site and at adjacent compounds. These include secure briefing rooms, a repurposed garage-turned-armory, a modest shooting range, and limited access to aerial transport support.

Due to the pilot program's provisional status, most spaces feel *temporary, underfunded, or "borrowed"*. The agents adapt, but the strain is visible.

1. “The Aquarium” – Primary Briefing Room

(Also detailed in HQ document, listed here for operational relevance)

Function: Tactical briefings, mission debriefs, inter-agency intel syncs

Description: Glass-walled conference room with aging projector, wall-sized map covered in red string and paper tags

Sounds/Smells/Details: Old coffee, sharpie on acetate, heater hum

Who’s There: Katarina Novak, agents, tactical leads

2. Basement Staging Area – “The Cage”

Function: Tactical prep zone and field kit storage

Description: Former evidence room refitted with lockers, weapons racks, outdated armor, crates of zip ties, helmets, and spare radios

Sounds/Smells/Details: Oil, metal, leather, stale air, distant humming ventilation

Who’s There: Luca Romano, Carmen Ibáñez, logistics officer if available

Map Note: Basement level, between holding cells and forensic storage

3. Underground Range (“Tunnel 7”)

Function: Small-caliber training and qualification range

Description: Subterranean tunnel with three shooting lanes, flickering fluorescent lighting, sand-filled stop wall

Sounds/Smells/Details: Gunpowder, ear ringing, wet concrete

Who’s There: Piotr Zieliński trains here regularly. Occasionally Carmen or Luca.

Map Note: Connected to basement via secured metal hatch

4. Hangar 3 – Europol Motor Pool (Shared Access)

Function: Garage and vehicle maintenance zone, includes armored vans and unmarked cars

Description: Industrial warehouse one block from HQ, repurposed city vehicle depot. Oil-stained concrete floor. Graffiti still visible on outer doors.

Sounds/Smells/Details: Wrenches clanking, tires squealing in tests, faint echo of classic rock on a tinny radio

Who’s There: Civilian mechanics, visiting field teams

Map Note: Separate building, accessed via internal rear stairwell or outside alley

5. Tactical Planning Room (“The Box”)

Function: High-security map and communications room for live ops

Description: No windows, steel-reinforced walls, red phone line, tactical maps under Plexiglas

Sounds/Smells/Details: Chalk dust, whiteboard marker, faint hum of projection gear

Who’s There: Novak, Hayes, or cybercrime liaison when ops are live

Map Note: First floor, end of secure hallway (keycard-only access)

6. Aviation Support – “Hangar 12” (Remote)

Function: Occasional access to Europol light aircraft, used for priority transport across Europe

Description: Distant airfield outside The Hague. D9 has partial rights to a hangar with a King Air B200 (twin prop). Staffed only on-call.

Sounds/Smells/Details: Jet fuel, metal, wind over tarmac

Who’s There: Civilian pilot (“Frankie”), occasionally monitored by national agencies

Map Note: External location, reachable in ~30 minutes by car

7. “Dead Room” – Decommissioned Holding Wing

Function: Technically unused area occasionally reclaimed for secret ops

Description: 3 connected cells and observation booth, stripped of furnishings. Cold, silent, lightless unless activated.

Sounds/Smells/Details: Concrete, decay, silence, dust

Who’s There: No one — officially. Sometimes used by Katarina for unregistered interviews.

Map Note: Far west end of the basement wing, lights need manual activation



DIVISION 9

SAFEHOUSE: APARTMENT 312, LEONARDSTRAAT

**Fallback residence and temporary lodging
site – active Spring 1992**

Overview

Apartment 312 on Leonardstraat is Division 9's primary fallback residence in The Hague. It's located in a decaying mid-rise apartment block originally built in the 1950s for municipal clerks. Quiet, unremarkable, and two tram stops from HQ, the building blends perfectly into the urban background. Most neighbors keep to themselves, and no one asks questions — though a few pay more attention than they let on.

The apartment is rented under a false identity through a shell leasing firm. The unit is spartan but serviceable, used by rotating field agents who need to disappear for a night or wait out pressure. It's not luxury — it's plausible deniability.

Safehouse Profile

Alias: “Johan Smit, accountant” (lease holder)

Location: Leonardstraat 114B, 3rd Floor (Apartment 312)

Access: Manual keys + second lock installed by Division 9 logistics

Utilities: Fully functional but bare-bones. Heating is unreliable. Hot water comes in bursts.

Neighbors:

- Elderly couple across the hall who pretend not to hear anything
 - College student downstairs who plays 80s synth music loudly at night
 - Building superintendent lives on floor 1 and rarely leaves his unit
-

Apartment Layout

- **Living Area:** Worn couch, small table, brown linoleum, ashtray on every surface. Folded city maps in a drawer.
 - **Kitchenette:** Two-burner stove, kettle, chipped mugs. Dry food staples in a military tin box.
 - **Bathroom:** Functional, slightly moldy. No mirror (removed).
 - **Bedroom:** Single bed, thin mattress, old wool blanket. Loose floorboard under bed hides backup documents and spare key.
 - **Hall Closet:** Contains a folded raincoat, size 44 men’s shoes, an empty gun holster, and an expired ID badge for “Dutch Telecom.”
-

Sounds/Smells/Details

- Creaky floorboards, radiator clanking when it works
 - Scent of old dust, fabric softener, and cigarette smoke
 - Windows overlook a disused courtyard with a broken swing set
 - One light always flickers (no matter which bulb is used)
-

Who’s Usually There

- No permanent residents. Used by:
 - Agents post-operation needing to lie low (e.g. Romano, Weiss)
 - Contact meets (often under pretense of maintenance work)
 - Forensic staging when outside labs are too exposed
-

Secondary Location: Hotel Oranjekade

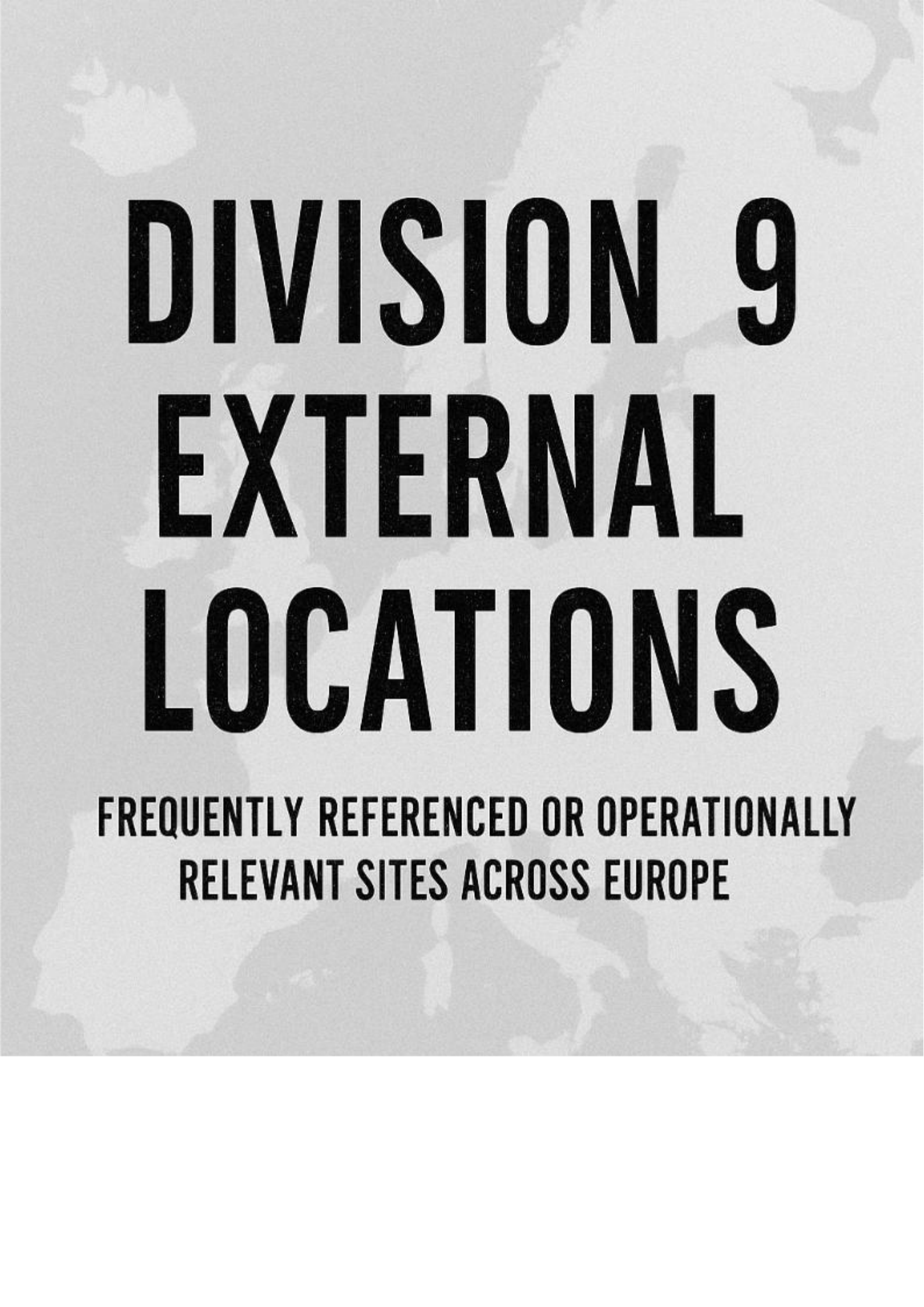
Function: Official but discreet fallback option for D9 agents, used when a paper trail is acceptable **Location:** Small 3-star hotel near the tram line, blends in with local EU traveler lodging **Details:**

- Rooms reserved under Europol shell corp name
 - Front desk manned by one bored staffer who does not care who checks in
 - Bar closes at 10pm, keycards demagnetize easily
-

Final Tone

Apartment 312 isn't just a fallback — it's a metaphor. Peeling walls. Temporary furniture. No trace left behind. A place that remembers nothing, and demands the same from its occupants.

It's the kind of place you leave quietly. Or not at all.



DIVISION 9 EXTERNAL LOCATIONS

**FREQUENTLY REFERENCED OR OPERATIONALLY
RELEVANT SITES ACROSS EUROPE**

1. Dima Orlov's Warehouse – Rotterdam Docks (Netherlands)

Function: Semi-legal arms broker location; informant and observation site

Physical Description: Rust-streaked corrugated metal warehouse along a rarely used cargo slip. Half-lit by industrial halogens. Oil drums stacked haphazardly.

Sounds/Smells/Details: Diesel, fish, gun oil, seagulls overhead. Forklift tires squeal inside. Wind whistles through wall seams.

Who's Usually There: Dima Orlov and his two "assistants" (former Soviet infantry, possibly deserters)

Map Notes: Located on Pier 6E, fenced off, overlooked by cranes and shipping containers.

2. GIGN Liaison Safehouse – Lille (France)

Function: GIGN/EUROPOL liaison point for joint counterterrorism operations

Physical Description: Renovated 19th-century townhouse with reinforced shutters, minimal signage. Interior modernized in concrete-gray tactical chic.

Sounds/Smells/Details: Espresso, disinfectant, vinyl flooring. Training room echoes faintly.

Who's Usually There: Rotating GIGN officers, French profiler contacts, security analyst "Lt. Doucet" (possibly dirty)

Map Notes: Central Lille, secured access through rear alley checkpoint.

3. "The Orchard" – Intercept Site near Liège (Belgium)

Function: Former NATO listening post, now off-books surveillance site used by multiple intelligence entities

Physical Description: Collapsing brick farmhouse surrounded by overgrown apple trees. Antennas jut from the roof. Main building heavily padlocked.

Sounds/Smells/Details: Hum of old equipment, mildew, decaying wood, moist grass underfoot

Who's Usually There: Supposedly abandoned, but van tracks indicate occasional use. Faint signal still active.

Map Notes: Rural road off N63, 8 km southeast of Liège.

4. Eastern Safe Transit Hub – Brno (Czech Republic)

Function: Katarina Novak's unofficial fallback and asset transport point

Physical Description: Abandoned railyard offices with adjoining garage tunnel. Interior converted to hold temporary guests. #

Sounds/Smells/Details: Echoing concrete, chalk dust, cigarette smoke, faint scent of mold

Who's Usually There: Old contacts of Katarina from her police days. Some may no longer be loyal.

Map Notes: Just beyond Brno city limits, freight yard entrance marked "Zóna Východní."

5. Hotel Svoboda – Prague (Czech Republic)

Function: Low-cost hotel with under-the-table ties to Division 9's local networks

Physical Description: Worn marble lobby, outdated wood paneling, staff too polite to ask questions

Sounds/Smells/Details: Cleaning chemicals, cigarette smoke, cheap cologne, piano music on the lobby tape deck

Who's Usually There: Travelers, foreign students, someone who's "been here too long"

Map Notes: Near Charles Square, just off the metro line, central Prague

6. "The Drop Box" – Locker 28, Zürich Train Station (Switzerland)

Function: Long-term Europol dead drop / courier pass-off point

Physical Description: Wall of steel lockers; #28 has a false bottom and magnetic key slot

Sounds/Smells/Details: Train brakes, station tannoy, newspaper ink, warm metal

Who's Usually There: Nobody specific — but watchers may linger. Occasional drops from unknown sources.

Map Notes: Zürich Hauptbahnhof, lower level platform wing, north corridor
